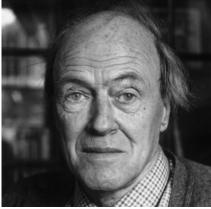


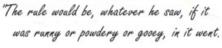
## Mischief, Magic and Medicine

## Big picture

Roald Dahl is a world famous author who loved writing for children. His engaging stories inspire children to create their own imaginary characters, stories and unusual events. From his horrible Grandma in George's Marvelous Medicine, to the world of Willy Wonka, the characters will allow children to explore this world of magic and mystery!







**G**rowing together

**O**pportunities for all

Learning for life

Daring to dream

Entry point	SMSC	Thinking skills and personal capabilities
Entry Point: Mary Seacole work- shop Exit Point: Museum of our learn- ing for Buddy class to visit.	Throughout our topic we will have the opportunity to explore and develop moral concepts and values on moral dilemmas. Using philosophical questions we will have a sense of empathy and appreciation with others' lives in different geographical settings; having time to reflect on their experiences and compare to our own. We will make responsible and reasoned judgments and share our views and opinions.	<ul> <li>We will continue to develop our key skills of:</li> <li>resilience</li> <li>reflectiveness</li> <li>collaboration</li> <li>creative thinking</li> <li>independence</li> </ul>

## Year Two Spring Term One 2024

As Writers, we will write instructions for our own potions. We will then use these skills to create instructions for our own biscuits. Next, we will look into the life and times of Florence Nightingale, reflect on letters sent from her and write our own replies.

As Readers, we will read and respond to the famous George's Marvellous Medicine by Roald Dahl.

As Mathematicians, we will begin by looking money, counting in coins and notes as well as revisiting our knowledge of addition and subtraction to solve problems involving money. After this, we move onto multiplication; counting in equal groups of 2, 5, 10 and 3, doubling and halving, grouping and sharing amounts.

As Historians, we will investigate Mary Seacole and Florence Nightingale, and what impact they have on our lives today.

As Scientists, we will learn about plants. We will learn how plants grow from seeds and bulbs and look after our own plant.

As Artists, we will illustrate in the style of Quentin Blake.

As Design Technologists, we will plan, make and evaluate our own biscuits, thinking about flavours that complement one another.

In PSHE, we will learn about Being our Best!

In Computing, we will give instructions using algorithms.

In PE, we will learn skills for invasion games and develop gymnastic skills.