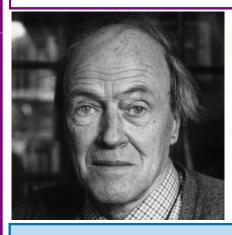


## Mischief, Magic and Medicine

## Year Two Spring Term One 2025

## **Big** picture

Roald Dahl is a world famous author who loved writing for children. His engaging stories inspire children to create their own imaginary characters, stories and unusual events. From his horrible Grandma in George's Marvelous Medicine, to the world of Willy Wonka, the characters will allow children to explore this world of magic and mystery!



from Geography





"The rale would be, whatever he saw, if it was runny or powdery or govey, in it went.

**G**rowing together **O**pportunities for all Learning for life Thinking skills and Enrichment SMSC personal capabilities Throughout our topic we will have the opportunity We will continue to develop our key skills Local area visit in Woking to explore and develop moral concepts and values of: on moral dilemmas. Using philosophical questions exploring natural habitats in we will have a sense of empathy and appreciation ٠ resilience Science and locating landmarks with others' lives in different geographical settings; reflectiveness

having time to reflect on their experiences and compare to our own. We will make responsible and reasoned judgments and share our views and opinions.

| Daring | to | dream |  |
|--------|----|-------|--|
|        |    |       |  |

collaboration

independence

creative thinking

As Readers, we will read and respond to the famous George's Marvellous Medicine by Roald Dahl.

As Writers, we will write character descriptions of George's Grandma before and after taking the medicine. We will then learn about letter writing skills and send letters to the light-box in Woking.

As Mathematicians, we will begin by looking money, counting in coins and notes as well as revisiting our knowledge of addition and subtraction to solve problems involving money. After this, we move onto multiplication; counting in equal groups of 2, 5, 10 and 3, doubling and halving, grouping and sharing amounts.

As Scientists, we will learn about living things and their habitats.

As Artists, we will illustrate in the style of Quentin Blake.

In Geography, we will learn about our wonderful world and some key landmarks in our local area.

In PSHE, we will learn about Being our Bestl

In Computing, we will give instructions using algorithms to move a floor bot.

In PE, we will learn skills target games and explore a sequence of movements in dance.

In RE, we will learn about the religion of Judaism and the celebration of Shabbat