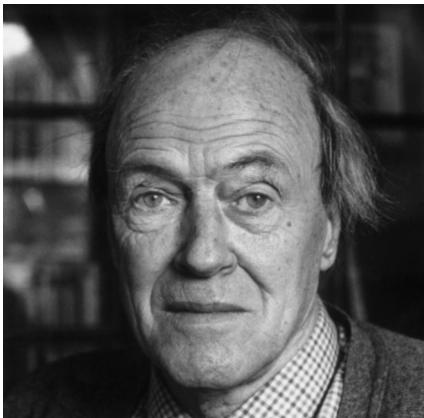




# Mischief, Magic and Medicine

## Big picture

Roald Dahl is a world famous author who loved writing for children. His engaging stories inspire children to create their own imaginary characters, stories and unusual events. From his horrible Grandma in *George's Marvellous Medicine*, to the world of Willy Wonka, the characters will allow children to explore this world of magic and mystery!



*'The rule would be, whatever he saw, if it was runny or powdery or gooey, in it went.'*



## Growing together

## Opportunities for all

## Learning for life

## Daring to dream

### Enrichment

-Local area visit in Woking  
-Exploring natural habitats in Science and locating landmarks from Geography.

### SMSC

Throughout our topic we will have the opportunity to explore and develop moral concepts and values on moral dilemmas. Using philosophical questions we will have a sense of empathy and appreciation with others' lives in different geographical settings; having time to reflect on their experiences and compare to our own. We will make responsible and reasoned judgments and share our views and opinions.

### Thinking skills and personal capabilities

We will continue to develop our key skills of:

- resilience
- reflectiveness
- collaboration
- creative thinking
- independence

Year Two  
Spring Term One 2026

**As Readers**, we will read and respond to the famous *George's Marvellous Medicine* by Roald Dahl. We will continue to build comprehension and reading skills in Phonics and Guided Reading lessons.

**As Writers**, we will write character descriptions of George's Grandma before and after taking the medicine. We will then learn about letter writing skills and send letters.

**As Mathematicians**, we will continue our work on shape, then we will explore money, counting in coins and notes as well as revisiting our knowledge of addition and subtraction to solve problems involving money. After this, we move onto multiplication; counting in equal groups of 2, 5, 10 and 3, doubling and halving, grouping and sharing amounts.

**As Scientists**, we will learn about living things and their habitats.

**As Artists**, we will illustrate in the style of Quentin Blake.

**In Geography**, we will learn about our wonderful world and some key landmarks in our local area.

**In PSHE**, we will learn about Being our Best!

**In Computing**, we will give instructions using algorithms to move a floor bot.

**In PE**, we will learn skills target games and explore a sequence of movements in dance.

**In RE**, we will learn about the religion of Judaism and the celebration of Shabbat.